

QUICK START GUIDE

Welcome to your guide for the My COVID Story competition, you will need to create your own account and use the EducART tools to create and submit your entry. If you are new to Augmented Reality (AR) this can be challenging as there are some new terms and concepts which you need to get used to, but don't worry this step by step guide which has been broken in to 3 parts will help you along the way - please refer to it as you are going along the process and come back to the relevant part if you get stuck along the way.

PART A: REGISTRATION

Step 1: Create your account

On <https://educart.appearition.com/my-covid-story/> under 'Age Groups' select the age that applies to you.

You will be taken to the 'Create your account' page.

Enter all details marked with * (eg. email, first name, last name, password).

It is important to enter your school's name, so if you are a winner we can get in touch with your school to deliver the prize.

Make a password that is unique to you, and one you'll remember!

The screenshot shows the 'Create your account' form on the EducART website. The form is titled 'Create your account' and has a 'required *' indicator. The fields are: Email Address (mycovidstorytest@gmail.com), First Name (John), Last Name (Smith), School/Organisation (Enter your school here), Role (Student), Other Role (Enter here), Educational Levels (Select...), Subject Interests (Select...), Password (*****), and Confirm Password (*****). There is a checkbox for 'I have read and I accept the Terms and Conditions' and a 'SUBMIT' button.

Step 2: Verify your account

Next you need to verify your account.

Check your email inbox to find the verification link.

Click the verification link in the email.

Tip: If you can't find it in your inbox, be sure to check your junk/spam folder.

The screenshot shows an email from 'Appeartion Support' (support@appearition.com) received via amazonses.com at 10:41 AM (2 minutes ago). The email header includes the EducART logo and the website URL educart.appearition.com. The main body of the email says 'Hi Brittney, u for registering. Please click on the link below to verify your email Address: Click here to verify your account'. A blue arrow points to the link. A note at the bottom states: 'Note, for your protection, the above link will only be available for 23 hours 59 minutes.'

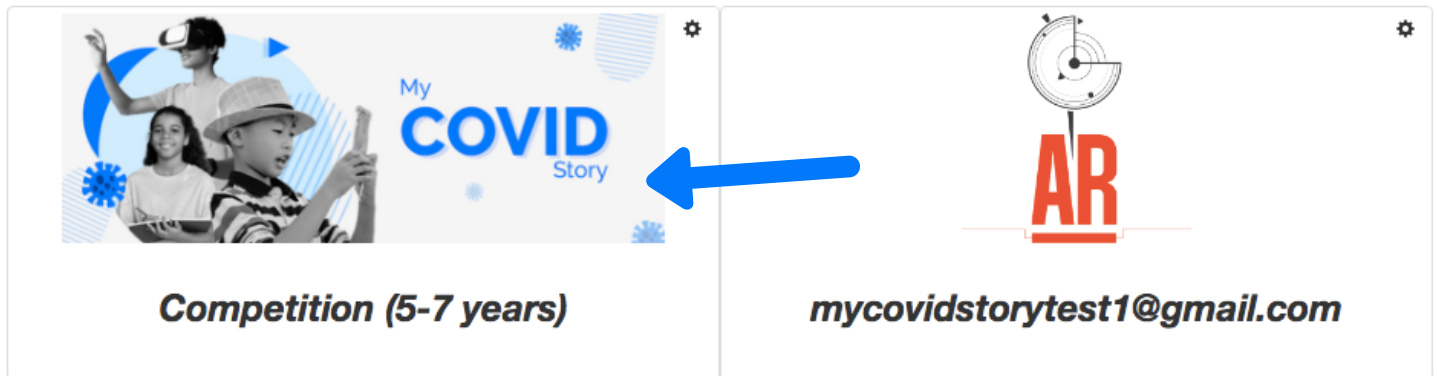
PART B: CREATE YOUR EXPERIENCE

Your AR experience will include a Target Marker and some media (such as videos, 3D models, audio, images) which will appear virtually on your mobile device screen when you scan the Target Marker with EducART Pro app. If this all sounds a bit strange, don't be concerned the next couple of steps will help you become a real wizard

Step 3: So, let's get started!

Under 'My Classes' select 'Competition (Your Age Group)'.
Great! You're ready to create your AR experience.

My Classes



Competition (5-7 years)

mycovidstorytest1@gmail.com

Step 4: Your experience

Select 'Create'.

This next step is a chance to plan and tell us about your experience.

Tip: Remember the judges will be looking at the theme, in addition to how you use AR to tell your story.

Add AR Experience

Details

Target

Media

Finish

Name

John Smith - My COVID Story

Short Description

chars left: 158

During COVID I celebrated my 6th birthday!

Long Description

During COVID I have been using Google Classrooms to learn with my teacher, riding my bike outside and baking cupcakes with Mum. I had my 6th birthday party at home with my brother, my Mum and my Dad. We had a cake with Nanny and Poppy on Zoom.

HTML

Normal

Step 5: Create and upload your Target Marker

A **Target Marker** is a unique photo/image that you have created, that you will scan with the EducART Pro mobile app to start your experience on your mobile device screen.

Each experience needs a different Target Marker.

Tip: You can use a site such as <https://www.canva.com> with options to help you create your Target Marker.

Tip: Remember the judges are looking at your whole experience. This includes the creativity of your Target Marker.

John Smith - My COVID Story



Details

Target

Media

Status

Copyright

Target image requirement:

Name	MYCOVIDSTORY MARKER.jpg	✓
Size	0.04 MB (41.82 KB)	✓
Type	image/jpeg	✓
Pixels	425w x 415h	✓



Change File



Cancel

Save

Step 6: Select media

Remember 'media' includes files such as videos, 3D models, audio, images which will appear virtually on your mobile device screen when you scan the Target Marker with EducART Pro app.

For this example we will use 3D models.

Tip: Remember the judges want to see your AR skills, so select 'model' for best results!

Select 'New'.

Then select 'Media Type' - **model**.

Then select 'Choose from library' and 'Open library' - this will take you to the Google Poly library.

Add AR Experience

Details

Target

Media

Finish

Media Type:

- ✓ assetbundle_android
- assetbundle_ios
- audio
- image
- model
- transparent_video
- video
- weblink

AR Target ID:
AR Target Key (Asset Id):
Created:

Step 7: Selecting your experience in the library

Once you find the model you would like to use, click 'Select' and click 'Next'.

You can only select one model for now, but you can add more models and media when you are using the AR Studio at **Step 10**.

Tip: You can search the library for a specific model such as 'birthday'.

Tip: Click 'More' at the bottom of each search page to see more models.

Tip: You do not necessarily need to limit yourself to this library, you can use other 3D models that you can create or access for [free](#).







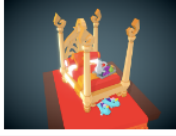

Content Library

Close

Google Poly

birthday Search Clear

Type: (not set) Usage Rights: (not set) Results: 23 / 222

<p>Log & Axe - Game Asset FBX</p>  <p>Select Info Preview</p>	<p>Robot and Snail FBX</p>  <p>Select Info Preview</p>	<p>I really like to stack things FBX</p>  <p>Select Info Preview</p>	<p>Mochillero VR FBX</p>  <p>Select Info Preview</p>
<p>022 FBX</p>  <p>Select Info Preview</p>	<p>Merry go round FBX</p>  <p>Select Info Preview</p>	<p>Elven Bed FBX</p>  <p>Select Info Preview</p>	<p>Wizard Tower FBX</p>  <p>Select Info Preview</p>
<p>Cake for No Reason FBX</p>	<p>sammich FBX</p>	<p>doughnut FBX</p>	<p>Donitsi FBX</p>

Step 8: Save

Once you have clicked 'Save' it's time to edit your design and add more models!

John Smith - My COVID Story

×

Details	Target	Media	Status	Copyright
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- | | |
|---------------|---|
| 1. Set Name | ✓ |
| 2. Set Target | ✓ |
| 3. Set Media | ✓ |
| 4. Finish | ✓ |

Step 9: Edit in Studio


This is the stage where you will spend more of your time to create and edit your experience to tell your story.

Click 'Edit In Studio' to open up the editing screen.

In the Studio you can **add more models**, **rotate**, **size** and **position** your models on the side bar.

Details	Target	Media	Status	Copyright
1. Set Name ✓				
2. Set Target ✓				
3. Set Media ✓				
4. Finish ✓				

AR Target ID: 443

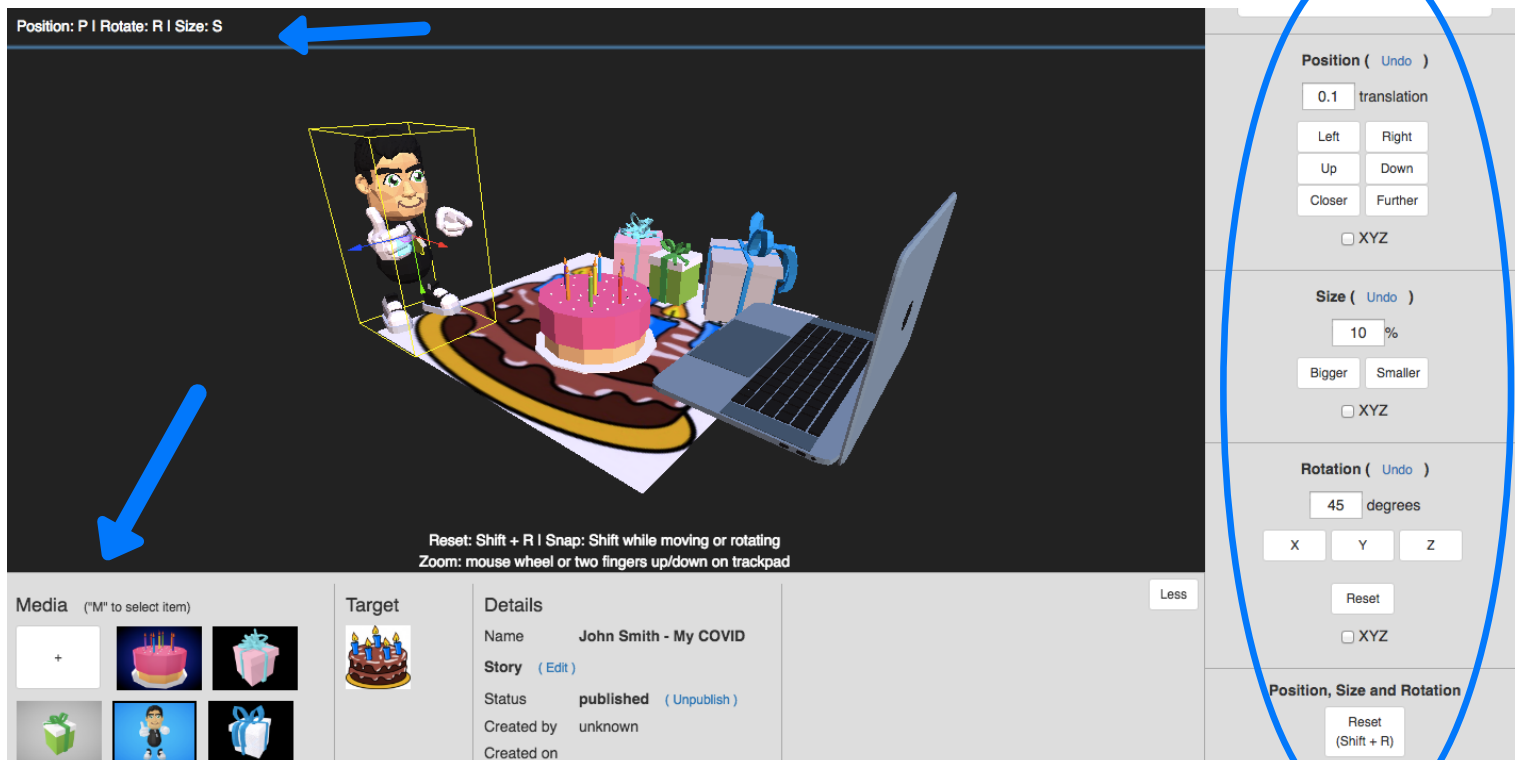
AR Target Key (Asset Id): ea802043-be6c-4ab3-8591-6b30d3758502 

Created: 29 Sep 2020 11:11 PM mycovidstorytest1@gmail.com

[Edit In Studio](#) [Close](#)

This is the Studio where you will add media and manipulate your AR experience. The top left hand corner is a guide to select the letters on your keyboard to activate the functions that will allow you to move your models with your mouse. Alternatively, you may like to use the controls on the right hand side panel. Have a play, and find out what works best for you.

Position: P | Rotate: R | Size: S



Reset: Shift + R | Snap: Shift while moving or rotating
Zoom: mouse wheel or two fingers up/down on trackpad

Media ("M" to select item)

Target

Details

Name	John Smith - My COVID
Story	(Edit)
Status	published (Unpublish)
Created by	unknown
Created on	

Position (Undo)

0.1 translation

Left Right
Up Down
Closer Further

XYZ

Size (Undo)

10 %

Bigger Smaller

XYZ

Rotation (Undo)

45 degrees

X Y Z

Reset

XYZ

Position, Size and Rotation

Reset (Shift + R)

[PART C: VIEWING YOUR EXPERIENCE](#)

Step 10: Using the EducART Pro mobile app

Once you've finished your experience on the computer, it's time to view your experience on your chosen device (tablet or smartphone).

Download and open up the EducART Pro app on your mobile device - this is available for free from the Google Play and Apple App Store. Note: The EducART Pro software works with almost all smart phone and tablet devices running a minimum system of iOS 11 and Android 7.0 (Nougat).

Login with your account details that you used in **Step 1**.

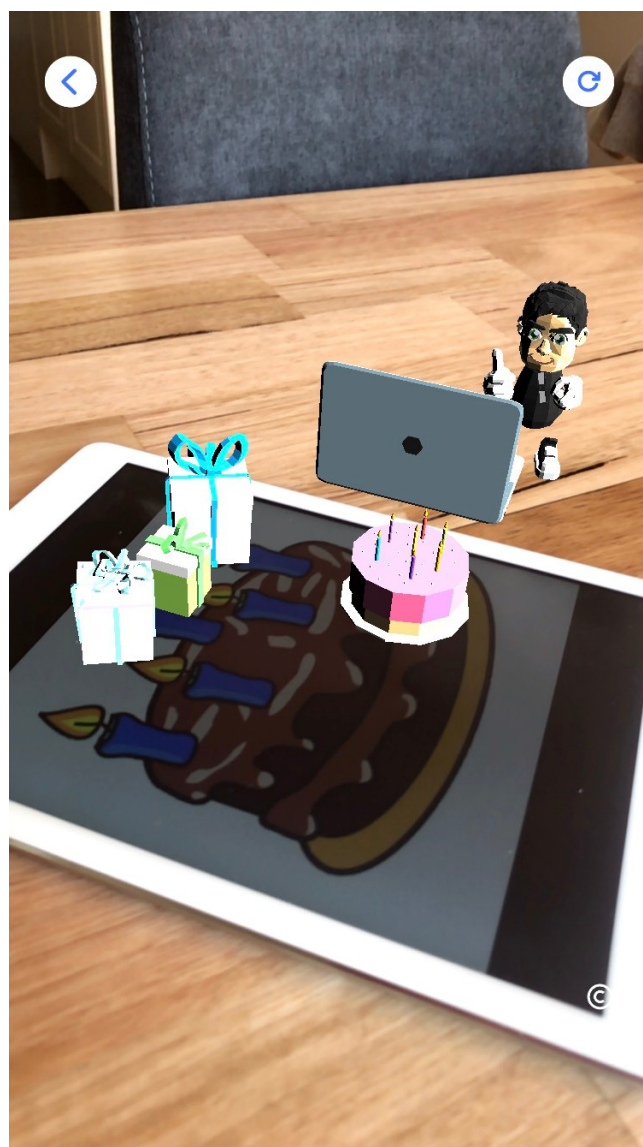
Once logged in, select 'Scan'.

Have your target marker ready and scan with the app. You will get a message saying 'Target Detected' (Note: It may take a while to load your experience on the screen, so please be patient.)

Tip: For best results print the image, if you don't have a printer you can use it on another device or laptop. You will need to lay it flat.

Success! You should see your experience now pop up on your screen.

Remember you can always go back online and edit your experience in the studio if you're not happy with it. Just go back to **Step 10**.



Step 11: Enter your 'My COVID Story' experience

Whichever entries you want to submit, simply select the green 'Publish' button on your computer under the 'Status' tab and they will automatically be entered.

Tip: Remember you can enter more than once.

Details Target Media **Status** Copyright



GOOD LUCK!

But if you do need any help remember to use the help button in the bottom right corner of your screen.

*Tip: Remember to allow enough time to get your entries in by the **11th October 2020!***



AR Experience - Competition (5-7 years)

Create

Filter by name Filter by user Any status

Total Experiences: 2 [Refresh]

Filter by tag Tags (exact match only) Match All [Reset]

Target	Name	Tags	Media	Status	Created
 Ready QC: 100%	John Smith - My COVID Story		Yes	Published	17 Sep 2020 5:20 AM mycovidstorytest@gmail.com
 Ready QC: 100%	Test		Yes	Not Published	

Need help?

Have a problem or question?

Please let us know and we will get back to you within 24 hours.

John

mycovidstorytest@gmail.com

Your message

nJGo Enter code

Submit